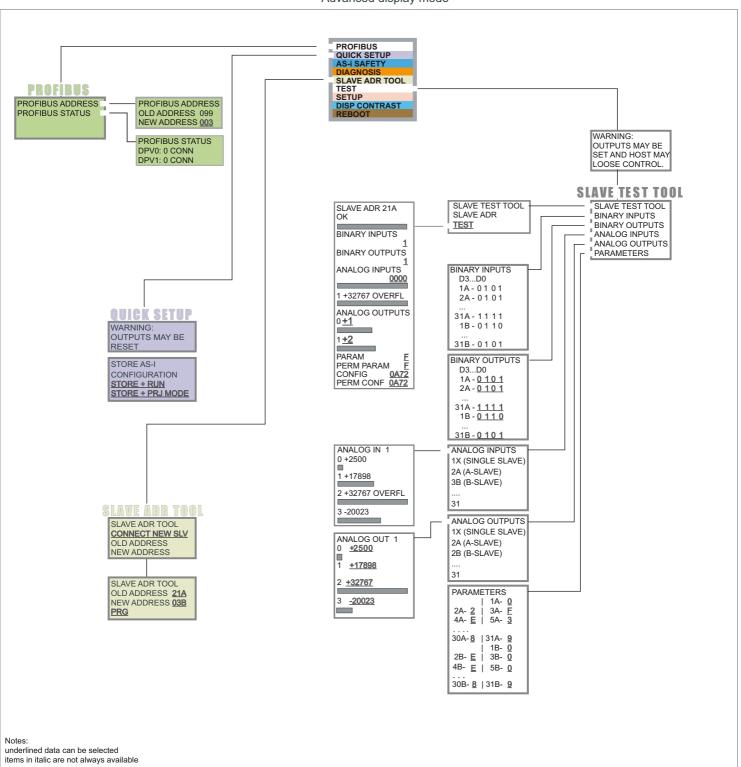


Commisioning sheet



Advanced display mode



Basic Operation

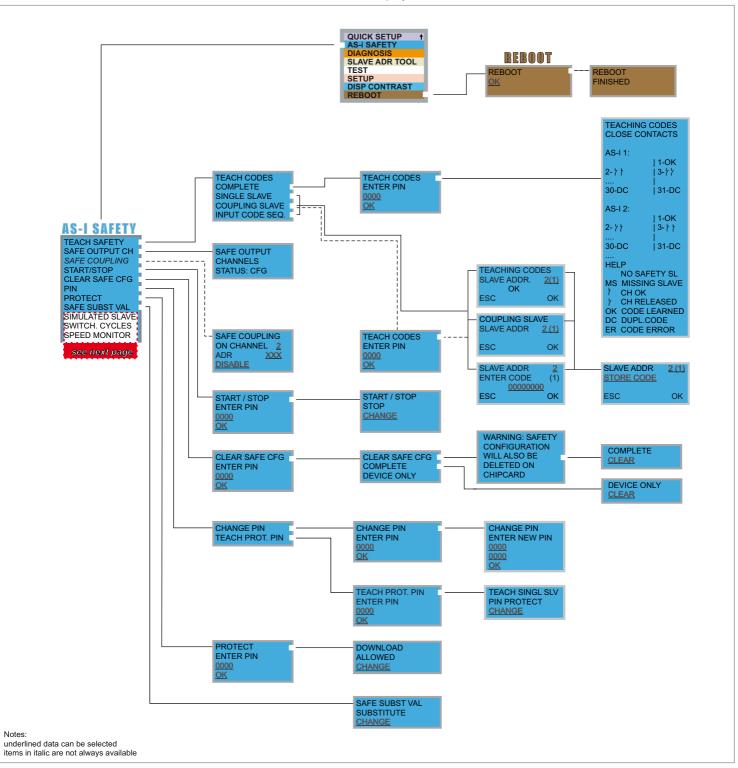
The device starts in the traditional mode. You can switch between the two modes with ESC or OK. In the advanced mode the cursor is moved by both arrow buttons. Pushing OK puts you to the superior menue (in the drawing one step to the right side). ESC puts you back to the previous menue. To edit data you first mark them with the cursor and then select them with OK, change them with the arrow buttons and finally apply them with OK. Pushing ESC cancels the editing.



Commisioning sheet



Advanced display mode



Basic Operation

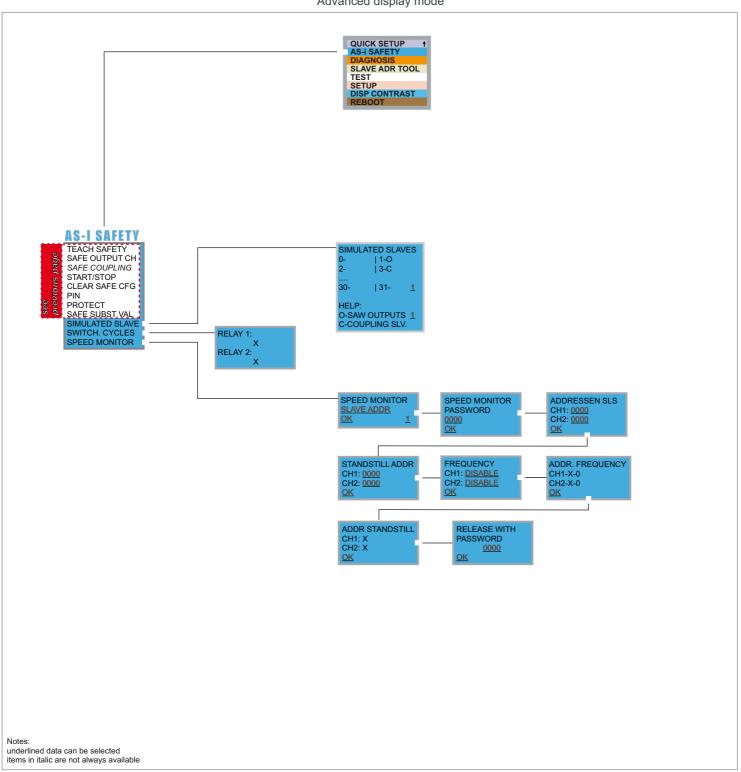
The device starts in the traditional mode. You can switch between the two modes with *ESC* or *OK*. In the advanced mode the cursor is moved by both arrow buttons. Pushing *OK* puts you to the superior menue (in the drawing one step to the right side). *ESC* puts you back to the previous menue. To edit data you first mark them with the cursor and then select them with *OK*, change them with the arrow buttons and finally apply them with *OK*. Pushing *ESC* cancels the editing.



Commisioning sheet



Advanced display mode



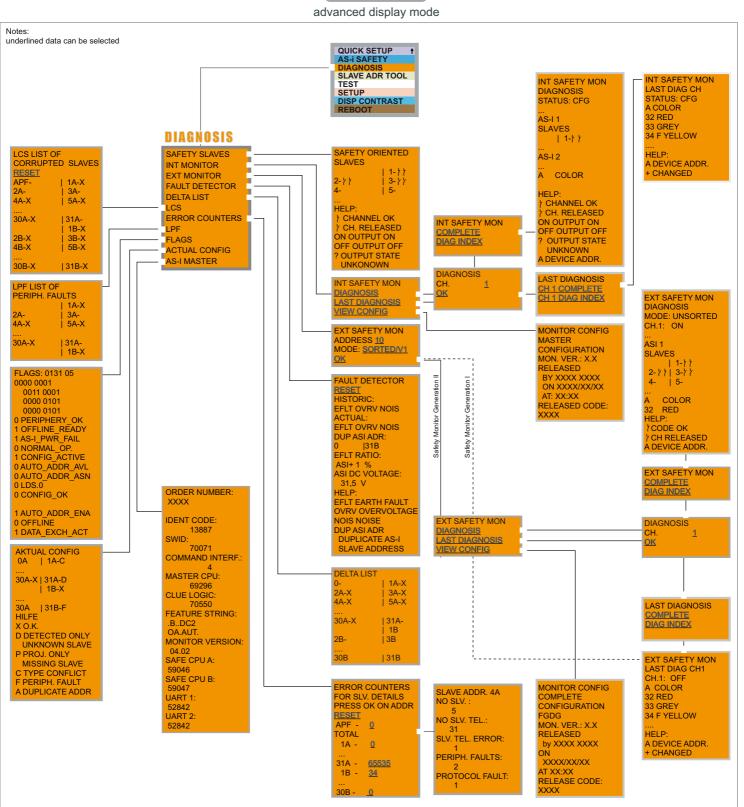
Basic Operation

The device starts in the traditional mode. You can switch between the two modes with ESC or OK. In the advanced mode the cursor is moved by both arrow buttons. Pushing OK puts you to the superior menue (in the drawing one step to the right side). ESC puts you back to the previous menue. To edit data you first mark them with the cursor and then select them with OK, change them with the arrow buttons and finally apply them with OK. Pushing ESC cancels the editing.



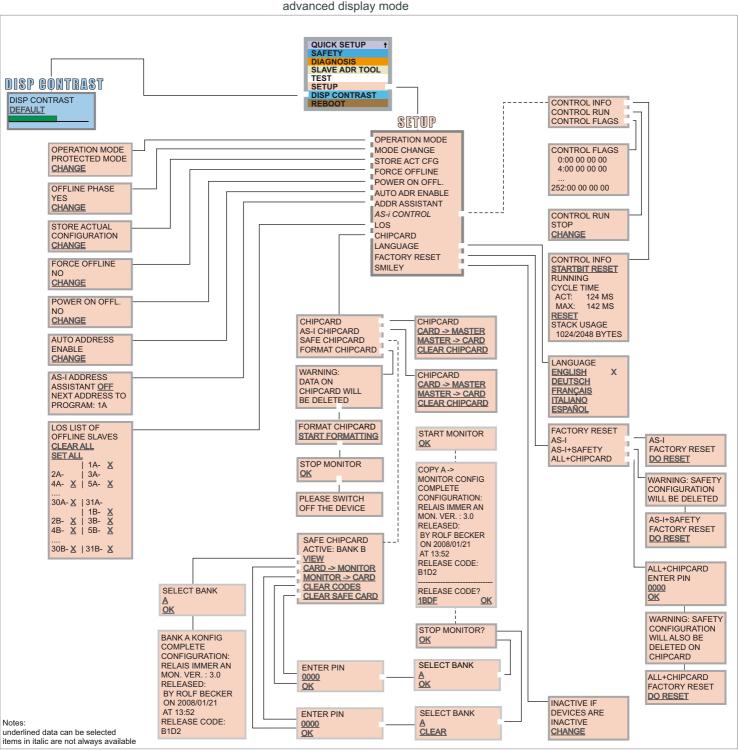
Commissioning sheet







Commissioning sheet classic mode .12A



Basic Operation

The device starts in the traditional mode. You can switch between the two modes with **ESC** or **OK**. In the advanced mode the cursor is moved by both arrow buttons. Pushing OK puts you to the superior menue (in the drawing one step to the right side). ESC puts you back to the previous menue. To edit data you first mark them with the cursor and then select them with OK, change them with the arrow buttons and finally apply them with OK. Pushing ESC cancels the editing.